

Lies, Deceit and Nefarious SCHEMES

ISSUE 22

OCTOBER 29, 1979

As strange as it may seem, LDNS is on your front porch again. LDNS is a zine devoted to the postal play of Diplomacy. As strange as it is. And the stranger that is bringing this your strange way is Jerry and Pat Jones (1854 Wagner St. Pasadena, CA 91107) whose phone no. is (213) 449-0982. We hope that you enjoy what is about to cross upon your eyes, and if you do than you're stranger then us.

LDNS is published one time every four weeks. Sorry 'bout that. Sub rate is \$4 for 10 issues. Game fees are \$2 plus a \$2 deposit for 1 NMR or less. There are game openings. For LDNS 12 we have Don Ditter, Bob Beardsley, Bob Gallagher, Cliff Hardisty and Dave Filant paid for and confirmed. John Chisolm is paid for but has not yet confirmed that he is going to play (Check on that for me John Morris). Also there is a seventh player but as of yet I haven't heard from him again (nor his money). For LDNS 13 John Morris is the only one signed up and paid.

Further explanation on why this issue is late (Cripes, one day and already its late!) It seems that last night I went out to dinner with Pat and I thought that I'd take a small margaritta to brace me for a deadline day. Well, doggone if that first margaritta didn't taste sooo good that I went back to see if the guy couldn't make another. Darn if he didn't make one as good as the first. Just to be on the safe side we got a pitcher of the drink (just in case the bartender had to go home or something). Well that pitcher just wasn't as good as the other drinks so we got another one. The other people with us agreed that the second one was much better. Well to make a long story short...I'm sick. In fact I think that I'd have to die to get well. My eyes itch and my tongue is asleep. My stomach has threatened to move to Arizona and the drug store won't sell me aspirin by the case. Needless to say, I'm in sorry shape, but if there is one thing that makes me feel better its that Pat looks worse then I feel. So grin and bear it.

The Demo Game (or should I say 1978-HA)

Fall 1902

AUS (Craig Reges) A Gal-Dud; A Vie S A Tri; A Ser-Alb (A Tri S).
ENG (Bob Sergeant) F Lon-Eng (F Nth S); F Nwy-Swe; A York H.
FRA (Jim Diehl) F MAO-Irs; F Spa(sc)-MAO; A Bur-Pic; A Gas-Bur; F Bre-Eng.
GER (Lee Kendter Sr.) F Bal S ENG F Nwy-Swe; A Kiel-Ruhr; A Pru-Sil (A Mun S);
A Bel S A Kiel-Ruhr.
ITA (Chuck Spiekerman) A Alb-Tri /annih/ (A Ven S); F Ion S TUR F Aeg; F Nap S F Ion.
RUS (Leland Harmon) A Rum-Ser; F Blk-Rum; F Both-Swe; A Lvn-War (A Ukr S).
TUR (Jack Powers) A Gre S Rus A Rum-Ser; F Aeg S A Gre; F FMed-Ion; A Con-Bul.

Supply Chart:

AUS	Home Set Gyr.....	Has 3.....-1
FNG	Home Nwy SWE.....	" 5.....+1
FRA	Home Port Spa.....	" 5.....even
GER	Home Hol Den BEL.....	" 6.....+1
ITA	Home Tun.....	" 4.....+1
RUS	Home Rum SER.....	" 6.....+1
TUR	Home Bul GRE.....	" 5.....+1

Commentary on next page...

Commentary by Eric Verheiden

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Nice to see that the players are interested in my comments. Anyway, the Anglo-German and Russo-Turkish alliances seem to be gaining steady ground.

In the west, England and Germany eased up a bit on Russia to concentrate their efforts on France, the more important target. The situation going into Spring 1903 is a 3-2 army advantage for Germany against France, counterbalanced somewhat by a 3-2 fleet advantage for France against England. However, England and Germany both have reserves committed to the east where France does not. France must play aggressively and hope that Russia is able and willing to exert enough pressure from the east in time to do some good. Frankly, it doesn't look all that encouraging, mainly because it is just Russia, facing a major commitment against Austria. A Russo-Austrian alliance would be a lot better for France.

In the east, Austria played a good defensive game with what he had available. What with Germany drawing off the Russians, the result is that Austria currently has only two enemy armies poised on his (revised) borders. To stave off immediate disaster, Austria still requires a realignment with Italy. By annihilating IA Alb, a lot of the opportunity for an Italian attack is eliminated. If Italy can be persuaded to build a fleet rather than an army, he is committed to a defensive game against Turkey. Austria can be expected to threaten to give it all to Russia and Turkey if Italy builds an army; what to do if the bluff is called is a matter of personal choice. My own preference is simply to carry out the threat and devote my attentions to another game.

Russia and Turkey have the opposite problem of keeping the Italians in line. An offer of Trieste, pledges to restrict fleet building and the observation that Slavonic plays into the hands of England and Germany are good arguments. Turkey could also bring up the possibility of "easing out" Russia after Austria goes, particularly since Russia will run into heavy going against the west. With Turkey at bay, Russia and Italy "easing out" Turkey is no longer feasible.

At the Post Office, Please Note. Address Change:

Jerry and Pat Jones, P. O. Box 6529, San Marino, Ca. 91108

Cliff Hawley, 4111 Green Valley Road, Rescue, Ca. 95627

New subscriber: David Pilant, 3801 NE 23, Del City, Ok., 73115

INTERVIEW WITH JAMES H. AGREST

A lot of you are probably wondering why four week deadline. The reason is simple. I am finding that I can no longer keep up this hectic pace and still produce something that I can be proud of, also there a lot of other things that I want to do along with producing the zine, but due to three week deadlines and other commitments that I have, something has to give. As a prime example I have been trying to play a game of blind Panzerblitz in Steve Heinowski's zine Terran, but I am finding no time to even get the game started. Also about nine months ago I started the horseracing game which has been so riddled with delays that I am forced to cancel it and return the game fees. Maybe as this pace slows down we can run it again, no promises, just a hopeful thought.

Now for a few of the comments that you have made about four week deadlines. All in all the feelings have been mixed. Nobody said that they'd get out of the zine but here are a few portions of what has been said:

...sorry to get your form letter about the slower LDNS schedule. Couldn't you farm out some of them (orphan games) to all the new zines coming along...
(The problem here is twofold. First of all LDNS was never designed to be a fast zine. That is to say my goal for LDNS was strictly to publish a zine that would be interesting to read with a quick turnaround time. As to the orphan games, a lot of them are being "farmed out" but there are only so many publishers around that are willing to take orphan games or have at least told me about it.)

...regarding your plans for LDNS I think you are doing a terrific job and if you need a four week cycle to keep it up, so be it.

((Thanks for the comment and I really do need the four weeks. Seriously I wonder how many would ever have noticed if I had just changed to four weeks and not told anybody.))

...I implore you to reconsider. I don't know much about publishing but I do know about being a player. Four weeks is too much time to negotiate, the game loses its vitality and people loose interest...Might I suggest a sub zine every two weeks for games past 1904 or by player consent?

((I can see your point and it is something to consider but being on the West Coast I would never publish on a two week schedule. Also I don't think a game is over or in such a state that negotiations aren't important just because the game is past 1904. Look at some of the games inside this zine and you'll see just how quickly things change even in the latter part of the game.))

...I enjoy LDNS so much that getting it every three weeks was a real treat but then again the pace of the game has almost caught me short once or twice. That's something I won't miss.

((You'd be amazed how many times I get a last minute change of orders that arrive on the Monday after the deadline. Hopefully four weeks will allow a little more time for coordination of orders.))

...boo on four week issues

((Go soak your head.))

...I would like to move that the two games I am in be put on the four week deadline. Am I to understand that you will be picking up the games from Watergate?

((I am all geared up and prepared to take the games from Watergate. If anyone out there knows where Cliff is and can make it so I can get in touch with him or he with me, then Watergate's games will be picked up.

Further note on orphan games. While I am not the "Orphan's Game Director" I am taking it upon myself to do what I can so

1. If you are a publisher and you are willing to take an orphan game, let me know.
2. If you are in a game that has been orphaned and no one has picked up, let me know. Together we can straighten this up.

NEW HOUSERULES:

Separation of Seasons: There will be two distinct seasons, Spring and Fall. Winter orders will be due by return mail after the Fall orders are shown. As soon as I get all of the Winter retreats, removals and builds they will then be passed along to the players. Even with this system a separation for Winter after the Fall Season will be granted, hopefully this need for it will diminish. (The exception will be Winter 1901 which will still be separate.)

Phoned results: It is permissible for a player to phone and ask for the results on the Sunday (or whenever for that matter) after the deadline.

Personality Profile: Craig Reges (betcha thought I'd forgot)

Yes, here it is, my long awaited self biography which absolutely no one cares about. I have recently graduated from college, earning a bachelors degree in biological sciences. I am planning to start Graduate school in the fall. Whoopie! I'll be 22 in less than a month. I live just outside Chicago, Hate the White Sox, and love the Royals and the Cubs. For over four years I have worked in the local library in a variety of positions. Remember, librarians are novel lovers!

Dip playing started for me when I asked for a brochure on it from Fred Davis, who was and is still the Diplomacy Special Interest Group coordinator for Mensa. For 20 months I have been passionately in love with this game. Ghod knows why. Maybe its because of the fact that I've done well in almost every game (not KX, unfortunately.) But its fun and look at the friends you make. And the postage you spend. And the time you spend. And the money you spend. Nuts. I think I'll go back to chess or something.

((Thanx Craig. Sorry that this is only three months old! Put a note to all new members of the LDNS family, we all expect that you send in a profile of yourself.))

To quote Craig "look at all the friends you make..." I have been and its great. Since last issue I've gotten two more pictures and threats of more are coming in daily. Dave Rohde sent in a picture of himself his wife and his two daughters. Now all of you players in Dave's game, be nice to him. I think he's got lots of money. By looking at his wife and then at him I know he's got to be rich. Just funning ya, Dave. Thanx for the pic.

The second one to come in was from Jack and Teresa Powers. This was a little strange. I met Jack (?) and Teresa at DipCon and the guy in the Pictures was not the same one I met. I do hope that this can be cleared up in the near future.

I'd better have some more in before the next issue or you know what will happen...NO SANTA CLAUS.

Why Draw Really Spells Defeat in Diplomacy or Why Every Game should Have a Winner.

by Stan Johnson.

Draws along with NMRS have long been the bane of Postal Diplomacy. Jerry commented on a seven way draw in another zine, I feel any draws with four or more players participating has been a waste of time. A Postal Dippy game takes quite a while to complete, along with the effort involved. This is quite an investment of time and energy. Why waste it? The purpose of a Dippy is to select a winner out of seven players, something of a challenge, multiplayer draws defeats this purpose.

The ability to fall back on these draws actually hurts game play. People are less likely to break alliances when the power structures dictate they should, many feel a safe draw is better than a chance at a win. (even sure wins are sometimes cast aside). If a player knew his ally had to win the game (or lose) there would be pressure on him to work with others in the game against the main power.

I should like to see a game ratings system developed where persons are penalized for draws beyond say 3 players. I feel the current systems encourage draws by overly ratings conscious players. Remember, Dippy is only a game, but in games like this, winning isn't everything, it's the only thing you win no laurels for mere survival.

Some players feel they have to stab to win and don't like to do this, John Noyer disagrees and he should know.

((Thanks Stan for the article. I would like to see more people contribute.))

ON THE CORRECT PROCEDURE OF PLAYING DIPLOMACY by Chairman Mao Tse-Tung (as told to an LDNS subscriber)

We have come to the great master himself in order to get his ideas on the correct procedure for playing Diplomacy. First of all, to begin to play in a Diplomacy game, "We need an enthusiastic but calm state of mind and an intense but orderly work".¹ Without this, one cannot begin to succeed in Diplomacy. Be sure and understand the rules because "It is well known that when you do anything, unless you understand its actual circumstances, its nature and its relations to other things, you will not know the laws governing it, or know how to do it, or be able to do it well."²

The name of the game is Diplomacy and as Chairman Mao says "Exchange Information". This means that members of a party committee should help each other and exchange views on matters that have come to their attention.³ If you have difficulty convincing a potential ally of mutual benefits, Chairman Mao suggests as for people who are politically backward, communists should not slight or despise them, but should befriend them, unite them, convince them and encourage them to go forward.⁴

Once these allies have seen the light, one should treat comrades fairly because to treat comrades like enemies is to go over to the stand of the enemy.⁵

After the game is underway, Mao tells us that "Conditions are changing all the time and to adapt ones thinking to new conditions."⁶ In short, we must be prepared. Being prepared, we shall be able to deal properly with all kinds of complicated situations.⁷

Chairman Mao does not wish us to become discouraged in negotiations because "The present problem is that many people consider it impossible to accomplish things which could be accomplished if they exerted themselves."⁸

When we play Diplomacy we should remember to support whatever the enemy opposes and oppose whatever the enemy supports.⁹ When attacked by your enemies, should one attack or defend ones country? Chairman Mao gives us our answer. "In actual warfare, the best role is played by defence much of the time, but if the war is taken as a whole, attack remains primary."¹⁰ Remember that everything reactionary is the same, if you do not hit it, it will not fall. This is also like sweeping the floor, as a rule, where the broom does not reach, the dust will not vanish of itself.¹¹

The Chairman also reminds us not to forget tactics in Diplomacy. It is not enough to set tasks, we must also solve the problem of the methods for carrying them out. If our task is to cross a river, we cannot cross it without a bridge or a boat. Unless the bridge or boat problem is solved, it is idle to speak of crossing the river. Unless the problem of method is solved, talk about the task is useless.¹²

Do not become discouraged in a protracted war with another player for "At certain times in the revolutionary struggle, the difficulties outweigh the favorable conditions. But through their efforts, the revolutionaries can overcome difficulties step by step and open up a favorable situation. Thus a difficult situation yields place to a favorable one."¹³

If you do succeed against one enemy, be careful about the others in your game. As Chairman Mao tells us, "Just because we have won victory, we must never relax our vigilance against the frenzied plots for revenge by the imperialists and their running clogs. Whoever relaxes vigilance will disarm himself politically and land himself in a passive position."¹⁴

Remember be resolute, fear no sacrifice and surmount every difficulty to win victory.¹⁵

FOOTNOTES:

1. "Problems of Strategy in China's Revolutionary War" December 1936,
Selected Works Vol. I pg 211
 2. Ibid. pg 179
 3. "Methods of Work of Party Committees" March 13, 1949
Ibid Vol. IV pg 237
 4. "Role of the Chinese Communist Party in the National War" October 1938
Ibid Vol. VII pg 198
 5. "Talks at the Yenan Forum on Literature and Art" May 1942
Ibid. Vol. III pg 192
 6. "Speech at the Chinese Communist Party National on Propaganda Work" March 12, 1957,
pg. 8
 7. "The Situation and Our Policy After the Victory in the War of Resistance Against
Japan: August 13, 1945 Selected Works Vol IV pg 22
 8. "Preface to the Socialist Upsurge in the Chinese Countryside" Dec. 27, 1955 Vol I
 9. Interviews with Three correspondences from the Central News Agency". Sep. 16, 1939
Selected Works Vol. II pg 272
 10. "On Protracted War" Ibid. Vol II pg 156
 11. "The situation and the policy after the Victory in the War of Resistance Against
Japan" Ibid Vol IV pg 119
 12. "Be concerned with the Well-Being of the Masses, Pay Attention to Methods of
Work" Jan. 27, 1934 Ibid. Vol I pg 150
 13. "On Contradiction" Ibid. August 1, 1937 Vol I pg 335
 14. "Address to the Preparatory Committee of the New Political Consultative Conference"
June 15, 1946 Ibid Vol IV pg 407
 15. "The Foolish Old Man Who Removed the Mountains" Ibid. Vol. III pg 321
- *****

COMING ATTRACTIONS

The Diplomacy Widow returns with more tips for the Diplomacy homemaker.

The Diplomacy Widow also gives her personality profile (now I'll find out the truth!)

Dave Rohde and John Michalski give their personality profiles (even if I have to write them myself.)

LDNS talks about the possibility that there is the possibility that there may be the possibility of a possible set of standard houserules for postal diplomacy. Also we are going to talk about moves that have a variety of interpretation (i.e. if a player writes F Nth C A Lon-Bel does the move go even if he failed to write A Lon-Bel). Send me any orders that you've had a question over or may be questionable.

Also next issue will be dedicated to Bernie Agosta (Dennis' Wife) for the fantastic job she's doing in helping Dennis get the Numbers out. Super, Thanx Bernie.

"Let the battles begin..."

1977-HW Fall 1908

AUSTRIA BEGINS PUSH TO REGAIN LOST GROUNDS. ENGLAND SLEEPS WHILE GERMANY PREPARES FOR WAR. ITALY IS NO LONGER ITALIAN, SO THE EX-ITALIAN IS NOW THE AFRICAN. DRAW VOTE FAILS, PEACE NOWHERE IN SIGHT.

AUS (Tom Sherwood) A Mar H /d/; F Nap-Tyrr; A Rom H; A Tyro-Mun (A Sil S); A War-Mos; A Ukr-Sev; A Ser-Bul (A Rum S); A Alb-Gre; F Ion-Aeg /d/;

ENG (Dave Fugihara) NMR GM ret F Nth-Edi. All units hold. Has F Nwg/d/ F Edi, Eng, Bre, Spa(sc), MAO

GER (Chuck Spiekerman) F Nwy-Nwg (F Nth S); F Den S F Nth; A Gas-Mar (A Bur A Ber-Sil (A Mun S)); A Kiel S A Mun; A Mos-War; A StP-Lvn; A Bel H.

ITA (Dave Ditter) F Tyrr-Tun.

TUR (Dave Hard) A Arm-Sev; F Gre-Ion (F Aeg & F EMed S); A Bul-Gre /d/.

AUS A Mar ret Pied or OTB. AUS F Ion ret Apu, Adr, Nap or OTB.

TUR A Bul ret Con or OTB. ENG F Nwg ret Cly, NAO or OTB.

Supply Chart:

Aus	Home, Ser Rum Sev Ven Rom Nap Mar War BUL	has	11	Even
Eng	Home Port Spa Bre	"	6	Even
Ger	Home Hol Den Bel Swe StP Mos Nwy Par MAR	"	12	+1*
Ita	Tun	"	1	Even
Tur	Home Bal Gre	"	4	-1

*No place to build.

Standby for Eng: Will Tom Mirti (942 W. 34th St #303 LA, CA 90007) please submit orders for England. I doubt sincerely that Dave will not continue the game. I'll bet that his orders are here on Monday but just to play it safe I've asked you, Tom, to standby.

Press:

Vienna: Welcome to Fortress Austria. We hope your stay will be short and unpleasant. By the way, anyone for peace?

Winter builds, movements, and retreats are due by return mail.

Spring 1909 orders are due noon, Saturday November 25th.

1977-IS Winter 1907 Spring 1908

AUSTRIA APPLIES MUCHO PRESSURE THROUGHOUT EUROPE. HOW LONG CAN SILESIA HOLD OUT?

AUS (Jim Bumpas) Builds A Vie and A Bud. A Mos-StP; A Lvn-Pru (A War S); A Boh-Sil; A Vie-Tyro (A Tri S); A Bud-Vie; A Rum-Gal; F Con-Aeg; A Pied-Tus; F Ion-Tyrr.

ENG (Dave Bunke) F NAO-MAO (F Irs & F Eng S); F Nth S F Eng; F Pru H /d/; A StP H (A Fin S).

FRA (Craig Reges) F MAO-Irs /d/; F Bre-Eng; F Tun S F Tyrr; A Bel H;

A Tus-Rom (F Tyrr S) //A Tus annih//; A Mun S GER A Sil; A Mar-Bur.

GER (Bob Hartwig) A Eer S A Sil; A Kiel & A Sil S FRE A Mun.

ITA (Carl Eichelberger) A Ven & F Rom S AUS A Pied-Tus; F Nap S F Rom; F Gre S AUS F Ion /ns/.

Eng F Pru retreats to Bal (already ordered). Fre A Tus annihilated
Fra F MAO ret to Gas Spa Port WMed NAf or OTB.

Press: An early frost in northern europe froze all communication in Germany (Austria).

THERE IS A CALL FOR A CONCESSION TO AUSTRIA.

Votes and Fall 1907 orders are due November 25th (noon).

1977-KC Winter 1906 Separation of Seasons

GERMANY SAY NEIN TO CONCESSION. GOING FOR THE 18 CENTER WIN.

AUS (Steve Shields) Has A Ven Rom Tri Bud Ser Rum Con F Ion Aeg Blk.

FRA (John Carusc) Removes F WMed Has A Bre Gas Mar F Lon Eng.

GER (Craig Reges) Builds A Kiel & A Ber Has F Nth Swe Den Wal A Hol
A Pied Ber Mun Boh Vie Gal War Sev Kiel Bur. (Two Short)

TUR (John Machir) Removes A Arm Has F Ank Smy.

Germany concession fails AG draw fails

Spring orders on file for Tur Fra.

Press:

Germany will continue to vote down all concessions and will continue to
wipe you Turkey's out.

Berlin to France: You are too puny to have a state of war with me.

Foggy Froggy, hiding in Paris--Seven, Six, Five Little Indians...

France to Germany--Congratulates on your win. Congratulations are also in
order for England and Italy. For it is they who tried to take out a
common enemy and gave it away to my ally--The Best French Champagne.
Better you than the Turkey, Turkey.

France to Austria--Too bad Steve. You had a chance and balked at it.

Remember the L/P you shied away from. And then there was the screw up
in Italy in 1904.

Whitestone to Pasadena--Censored.

Pasadena to Whitestone--Censored.

" " " --By the way, who's bald, the Chicken or Boardsley?

Spring orders are due noon November 25th.

1977-KX Fall 1906

SOUTHERN EUROPE HAVING A HARD TIME GETTING ITS ACT TOGETHER (NO PUN
INTENDED). ENGLAND AND GERMANY TIGHTEN NOOSE AROUND FRANCE, AND WHO
EVER SAID THAT NO NOOSE WAS GOOD NOOSE?

AUS (Dave Hard) A Tri-Ven; A Sil S ITA A Boh/ d /; A Bud-Ser; F Alb-Gre.
ENG (Leland Harmon) A Mos S RUS A Sev; F Nwy-Nth; F Lon-Eng; A Lvp-Gas;

F Irs & F MAO C A Lvp-Gas; F Naf-Tun (F WMed S); A Spa S Ger A Bur-Mar.

FRA (Craig Reges) F Bre-Eng; A Mar-Bur (A Pic S). A Mar /d/.

GER (Ken Peterson) A Bur-Mar; A Ber-Sil (A War & A Mun S); A Ruh & A Kiel
S A Mun. F Bel-Pic.

ITA (Ron Kelly) A Tyrc-Boh; A Pied-Tyro; F Smy-Aeg (F Ion S); F Syr-Smy.

RUS (CD) A Sev

TUR (Tim Long) F Blk-Sev; A Gre-Ser; A Rum-Bud; F Con-Smy (F Aeg S)
F Aeg /d/.

Tur F Aeg ret Bul(sc), FMed or OTB Aus A Sil ret Gal or OTB (also Pru).
Fra A Mar ret Pied or OTB

Supply Chart:

Aus	Home Ser VEN	Has 5	+1	
Eng	Home Nwy Svc StP Mos Port Spa TUN	has 10	+1	
Fra	A Max Bre Par	has 2	-1	
Ger	Home Bel Den Hol War MAR	" 8	+1	
Ita	Rom W/M Nap F/M Smy	" 3	-2	
Rus	Sev	" 1	even	
Tur	Con Ank Bul Gre Rum	" 5	even	

Winter retreats, removals and builds due by return mail.

Spring 1907 orders are due noon November 25th

Press on next page---

1977-KX press:

MUNICH: The resignation of the hostile Italian Government was greeted with much celebration at this border town. The people of Munich now quietly wait to learn the intentions of the new Government. Peace would be most welcome.

1978-AK Winter 1904

Sorry but this game will be delayed for one week due to the Canadian postal strike. At this time I have not received Turkey's (Dave Hansen's) Winter builds. He will have until next Saturday to get them to me.

1978-CE Fall 1904

RUSSIA FEELS SOME OF THE WEIGHT FROM THE NORTH. THE QUESTION IS HAS IT COME SOON ENOUGH TO SAVE SOME REMINANTS OF THE SOUTHERN POWERS?

AUS (Stan Johnson) F Rom H /d/; A Ser S TUR A Bul.
ENG (Cliff Hardisty) A Edir-Nwy (F Nth C) (F Nwy S); F Ska-Swe; F Hol-Kiel;
A Ber S F Hol-Kiel; A Kiel-Den.
FRA (Lee Kendter Sr.) F MAO-WMed; F Eng-MAO; F Tun-Ion; A Pied-Ven;
A Mun S ENG A Ber; A Bur S A Mun.
ITA (Ken Peterson) A Ven-Rom (F Nap S); A Tri-Ven; A Vie-Tri /d/.
RUS (Leland Harmon) F Bal-Den; F Nwy-Swe /d/; A Arm-Smy; A Ank-Con (F Blk S)
A Rum-Bul; A Gal-Vie (A Bud S); A Sev-Mos; A Sil-Ber.
TUR (Carl Eichelberger) A Bul S F Con; F Gre S A Bul; A Smy S F Con;
F Con S A Smy /d/.

Rus A Nwy ret StP, Fin or OTB
Tur F Con ret Aeg or OTB

Aus F Rom ret Tyrr, Tus or OTB
Ita A Vie ret Tyro, Boh or OTB

Supply Chart:

Aus Ser Kan Nap.....	Has 1.....-1
Eng Home Bel Den Hol Kiel NWY BER.....	" 9.....+2
Fra Home Port Spa Tun MUN.....	" 7.....+1
Ita Ven Rom NAP Tri VIE	" 4.....even
Rus Home Swe Bud Nwy Ank Ber Nap RUM VIE CON.....	" 10.....even
Tur Cpa Smy Bul Gre.....	" 3.....-1

Press:

LONDON: Lt. General Lord Stumblebum, brought out of retirement, has taken command of all English forces in the North. He is now planning for the invasion of Russia. It is hoped that he doesn't stumble in the process.

AUSTRIA: (Soon to be departed) England I am glad to see you wised up. But your foolish stab has sealed our fate. However, I don't hold a grudge because you have also dug your own grave. My pre-mature congratulations to Leland on an excellently played game.

CONSTANTINOPLE: My apologies, Leland, you get the Golden Eunach award for 1904. That is for getting (bleeped) by FEAT. Toe-tal war, Indeed!!)

SMYRNA: The uses for pens, or so some people think, are restricted to scrolling and dabbing. Though perfectly useless without any ink, They are quite well adapted for stabbing. (Think about it)

In moments of adversity,
when life's a total wreck,
I think of those worse-off than me,
And really feel like heck.

And there's more on the next page---

1978-CE press continued:

VENICE: The French have an unusual way of breaking off their attack.

Italy-Turkey: Italy apologizes for not personally coming to Constantinople to accept the Golden Eunach award; you see we were busy planning the castration of Austria. Would you like to be next?

Russia to France: Welcome to Munich! With open arms and uncontrollable joy do we welcome the arrival of our new friend, the frog. And may mice chase the elephants back out of your dining room!

Moscow to London: Tis not without free-flowing tears and much distasteful contemplation that Russia discontinues her friendship with England so as to protect our northern gains. I'll get you yet, ya greedy, ungrateful son-of-a-bum.

WARSAW: Russia, angered with the Pope for not only failing in his prayers for himself but for us, have turned savagely on the province once occupied by Italian troops. The Czar calls on his multitude of friends in this game to elect a new Pope that can do the job.

Winter 1904 retreats, removals and builds are due by return mail.

Spring 1905 orders are due noon Saturday November 25th.

PLAYERS IN 1978-CE PLEASE NOTE CLIFF HADISTY'S COA ON PAGE ONE.

1978-Believe it or not--1978-AS Winter 1903 LDNS-8

AUS (Jack Powers) Builds A Vic Has A Bud Vie Bul Rum Gre F Ion EMed.

ENG (Jerod Poore) Has F Nwg, Nwy Eng MAO A Bel

FRA (Tony Watson) Has F Port A Mar Gas Bre.

GER (Leland Harmon) Builds A Ber Has A Ber Mun Bur Pic Lvn F Swe.

ITA (Stan Johnson) Builds F Nap Has A Spa Pied F Nap Aeg !Med.

RUS (Dan Brownell) Builds A Mos Has AMos Sil Mar. F Both Ank

TUR (Jim Dighl) Removes F Blk Has A Con Syr.

Press:

Berlin to Warsaw: Was it something I said??

Rome: General Ravi oliLanzaya was dismissed by the government for sending his army to Spain rather than to the East. Although the general attributes the mistake to a broken compass, a German payoff is suspected.

Pasadena to person with "question"--Sorry but the postmark was only two days before the deadline. I checked.

Spring 1904 orders are due noon November 25th.

1978-Are you ready for this?--1978-HO LDNS-9

Spring 1903 ITA A Tyro ret Pied.

AUS (Roger Birmingham) F Tri-Alb; A Tyro-Tri (A Bud S); A-Rum-Sev /annih/.

ENG (Dave Rohde) A York-Hol (F Nth C); F Hel-Kiel; F Ska-Den.

FRA (Eric Verheiden) F Bre-Eng; F MAO-Eng; A Bur-Ruh; A Mar H; A Pic S A Bel. A Bel S Eng A Yor-Hol.

GER (Bob Berkeley) A Ber-Pru; A Mun-Sil; A Hol-Bel /annih/; A Kiel-Ruhr; F Den-Nth.

ITA (Bob Sergeant) A Pied-Tyro; F Adr-Tri (A Ven S); F Ion H.

TUR (Marck Morrison) A Arm-Bul (F Blk C); A Gre-Ser; F Aeg-Gre; A Ank H.

RUS (Steve McLendon) A Vie S ITA A Pied-Tyro; A Ukr-Run (F Sev S); A Mos S F Sev; A Mar-Gal; F Swe S GER F Den /nso/.

Press on next page,

By the way:

AUS A Tyro ret Mun, Boh or OTB

Press:

ROME: The Italian government respectfully submits to the German government the suggestion that the Kaiser re-examine his bread in an effort to see exactly which side contains butter. Or: the enemy of my friend is my enemy (Old Russian Proverb).

VIENNA: Despite occupation by the Czarist hordes the Austrian underground continues to do nothing.

BERLIN: Due to alack of communications from Russia the army has been ordered East to protect our borders.

Czar McLendon has requested nothing but only mumbles in his beard. Russia holds Germany's fate in its hands. If Germany goes Franco-Anglo armies shall pour across Europe and their target shall be neither Russia! Take heed!

Chancellor Berkley has called for a summit of Russia, Australia, Turkey to forestal a domination of Europe by France and England. Italy - that lackluster cringing jackal - is not included. Let him prove himself in battle against France before he is allowed to speak as an equal.

Take heed ye neighbors of the East for while you squabble England and France grow in preponderance. Take heed!

Fall 1903 orders are due November 25th.

1978-HP ((Yes, its the old LDNS-11))

Winter 1901

AUS (Carl Eichelberger) Builds A Bud A Vie has F Tri A Rum, Ser Bud Vie.

ENG (Dave Ditter) Builds F Lvp has F Lvp Nth Nwy A Lon.

FRA (Teresa Powers) Builds (where else) F Bre has F Bre Eng A Ruh Por.

GER (Stan Johnson) Builds A Kiel has A Kiel Mun Hol F Swe

ITA (John Machir) Builds A Nap Has A Ven Nap Rom F Tun.

RUS (Rick Price) Builds A Sev and A Mos (F Rum ret OTB) has F Bal A Sev Mos Ber War.

TUR (Tom Sherwood) Builds A Con F Smy has A Con Gre Ank F Smy Bul(sc)

Spring 1902 orders are due November 25th.

Press:

(FRANCE)--The Princess is busy looking through the newspaper in her new kitchen. "Now lets see, oh here it is, new stone for castle floors and exterior walls. Hum.....and luxurious too! Just what I wanted." She reaches for her new push button telegraph.

Andy peeks around the corner, "Can I see you for a minute Princess?" "Sure come on in" as she puts the telegraph back. "What's this about you being English?" she asked. "Oh just a misunderstanding" he said as he enters the room. "You know those confused English." "Well, whats on your mind now andy?" "Are you going to enter the beauty contest Princess?" "Don't be ridiculous Andy, it would only be a contest for second if I was in it, besides I can't find my new

(continued next page)

1978 HP PRESS cont.

swine suit, she laughed". "Princess, you are going to have to start paying more attention to world affairs else it'll be too late!!! "The Germans want you to repent and the English are now silent." Too much longer and even the Russians will forget you!"

Oh, those English still get confused between windmills and Belguim. He actually wanted Belguim after all. The Germans are upset but it looks like they are reaching for the wrong allies. They have need to reconsider requesting our repentence." She followed, "and I've never seen a Russian army so no trouble there." "Princess, Princess, Princess!!" cried Andy slapping his forehead with the palm of his hand, "Will you never learn. Even Austria, Italy and Turkey are anxiously watching you." "Minutes up Andy", said the Princess looking down at her push button Timex. "Time to expose the other Brest, see you in the morning!!" as she hurried out of the room.

A small room somewhere in a large palace in Munich. Act 2 Scene 1: "Beauty and the Brest"

"Your Majesty if you'd just reconsider the French offer". "No way Lord Lackey I ain't going to the U.N. Ball with no Princess that goes around with her *?# hanging out, I don't care how many armies she sends over here" "Perhaps she could be persuaded to merely wear a see thru sire". "No Lackey you miss the point entirely. I mean between the two of us I like a nice set of *?# as much as the next guy but there is a time and place for everything. I mean a set of *?# can be quite distracting and AS leader of the German nation I've got to be alert; our enemies are wverywhere. Look at the mess she has got the Russian in and I didn't even think he could tell the difference between a *?# and his own *?#.

(LONDON)--after having viewed the semi-friendliness of Madame Brest, and the sudden appearance of a revolutionary (possible frightening) Man of War ship in strife ridden Liverpool. Well....Let the Livers live it up and the Trench Sell pictures.

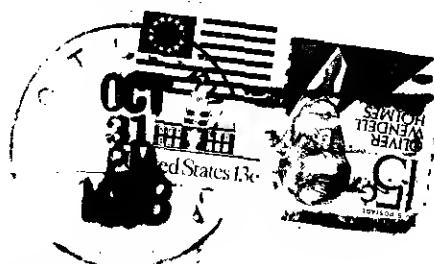
(EDINBURGH)--Row, row, row your boat to see the coming of the second Brest....or is it arms around Parieee!

(LIVERPOOL)--Hic Burp! BOOM! !%?X Now I dare you British purists to try to stop our pleasure Girl pageant!

Jerry & Pat Jones
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Sub ends this issue _____
We got Boardman nos.
I'm still hungover.

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